# FIG. 2
# (PRIOR ART)



STREAM 0 — CTL — 64 BYTES DATA

STREAM 1 — CTL — 64 BYTES DATA

• • •

STREAM 15 — CTL — 64 BYTES DATA

STREAM 0 — CTL — 1 BYTE DATA — EOP/SOP STREAM 1 — 64 BYTES DATA STREAM 1

STREAM 2 — CTL — 64 BYTES DATA

ROUND 1 ←→ ROUND 2